|  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| **Cost** | | | | **Pmax** | | | **Pmin** | | | **RR Scalar** | | | **PgSS Scalar** | | | **Picture** |
| S | G1 | G2 | G3 | G1 | G2 | G3 | G1 | G2 | G3 | G1 | G2 | G3 | G1 | G2 | G3 |  |
| 1000 | 11.67 | 10.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 10.67 | 10.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 11.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 12.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 10.33 | 10.83 | 100 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 | Maxload > ΣPgmax |
| 1000 | 11.67 | 10.33 | 10.83 | 200 | 250 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 10.33 | 10.83 | 200 | 150 | 210 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 10.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.1 | 6 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 10.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 0.1 | 1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 10.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 0.1 | 0.3 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 10.33 | 10.83 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.73 | 0.2 | 0.3 |  |
| 1000 | 11.67 | 10.33 | 10.33 | 200 | 150 | 180 | 50 | 37.5 | 45 | 0.3 | 6 | 1 | 0.3 | 0.2 | 0.3 | Why are lines not exactly on top of one another |

Check a’s, b’s, c, lb, ub

Combos?

0.8 for PgSS1 makes lb>ub – figure out 🡪 0.8 forces Pg1 to 283 in its steady state, which is above its max, so it was just an unrealizable condition.